

VHMC Chair's Report 2023

This has been a busy year - We had a very successful event to celebrate the Queen's Jubilee combined with a great duck race and scarecrow competition. Sadly of course, the Queen died in September, so then we had to plan our event in celebration of the Coronation of King Charles III on Saturday 6th May. The Village Hall also gave every child in the village under 16 a Coronation Mug and any left over were sold at £5 each.

We have had a number of successful pop-up bars – especially the recent pizza night – thank you to Paul & Jane Watling at Suffolk Yurts. We have had sound-proofing installed in the bar area and that should help the noise level in there. A set of festoon lights were purchased for the patio, and pool and football tables were bought with a legacy from Mabel and Roland Irving – all helping to create a good night out for all.

We also had a successful Quiz Night and Christmas Fair

Maintenance work during the year included turfing the worn areas in the playing field's goal mouths.

The next big project is the new flat roof. We have very generously received £10,000 from the Parish Council CIL money and we can afford to pay the rest, approximately £7000 from our own accounts. This work is booked in for July/August.

Our main concern is the rise in electricity costs and although the solar panels help the steep rise is a huge worry for us and the Village Shop.

The website and the online banking are working very well. You can check out the calendar, make a booking enquiry, check out regular hall users and pay online which makes for a more efficient set up. The 2 card machines make events such as the Christmas Fair much more effective.

The tennis courts are in regular use and there are a number of people who pay the yearly fee as well as one off payments. The system works well.

We have a new Bowls Club Rep, Chris Norman, as sadly Lesley Jessup died in November.

All in all the Village Hall is in good shape and hopefully will serve the community for many years to come.

